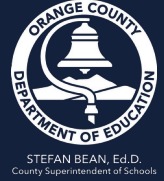


Orange County Field Notebook

Listen. Investigate. Imagine. Build.

STEFAN BEAN, Ed.D.
County Superintendent of Schools

Take this notebook through the experience. At each NPC, listen first, then jot your answers. **Short notes are fine:** you're collecting evidence for your build, not writing essays. Look for the **LINK** tag: that NPC has a link button worth opening.

Team member 1

Team member 2

Team member 3

Team member 4

Our challenge (check one)

- | | |
|---|---|
| ☐ Huntington Beach · Rigs to Reefs | ☐ Anaheim · Reimagining the Community School |
| ☐ Fullerton · Designing a City for the Future | ☐ Irvine · Community & Mental Wellness |
| ☐ Santa Ana · Civic Leadership & Local Government | ☐ San Juan Capistrano · History, Culture & Community Identity |

Orange County Hub


Dr. Stefan Bean **LINK:** Explore OCDE

Orange County Superintendent of Schools

Which challenge sounds the most interesting to you? Why?

How to use this notebook

1. Fill in the pages for **your** challenge only (you can skip the rest).
2. Answer as you meet each NPC.
3. Use **Plan Your Build** at the end of your city's section before you start building.

Huntington Beach

Rigs to Reefs

Listen first. Then write what you heard, not what you guessed.

On the Beach



Randy Poggio

Huntington Beach Player Guide

When were Platforms Ellen and Elly installed, and what were they built for?



Maria Korcsmaros

[LINK: Shark Info](#)

Shark Stewards · Ocean & Marine Life

What did Maria learn about sharks after her encounter?

Link: write one shark or ocean fact you found.



Amber Sparks

[LINK: Rigs Info](#)

Rigs to Reefs · Decommissioning

What are the three questions Amber wants you to remember?



Jake

Surfer

Jake says we share the ocean. How could an idea help people AND the ocean?



Miguel

Local Fisher

When Miguel looks at the ocean, what does he see?



Dr. Wilson

[LINK: AB 2503](#)

Coastal Engineer · Environmental Policy

Dr. Wilson says real ideas have rules. Pick one question Dr. Wilson might ask about your idea.



Emily Hazelwood

Final Design Mentor · Blue Latitudes

Which person's idea will you take with you to the platform?



Diver Maria Korcsmaros

Marine Life Perspective

Draw or describe what you see below the platform.

SKETCH



Diver Amber Sparks

Design Constraints

Amber's three things to consider: marine life, people, and _____.

Huntington Beach

Pull it together before you build



EMILY HAZELWOOD · FINAL DESIGN CHALLENGE

Before you build, make sure you know: **what** you're creating, **who** it serves, **what you learned**, and **why** it matters.

What should happen to Ellen and Elly?

Who or what does it serve?

Something we learned (who or what taught us?)

What Stays? What Goes? What Changes?

Choice	What part of the platform?
Stays	
Goes	
Changes	

Our 2 Purposeful Features

1 Feature What it does / how it helps	2 Feature What it does / how it helps
--	--

Sketch our build

SKETCH

Board Draft

Project Name	
Our Idea	
Who or What It Helps	
What We Learned	
Why It Matters	

Our NPC

NPC name	
Purpose / what they explain	
External link (URL + why)	

Virtual Tour Plan · 3 min or less · every voice · MP4

Every team member's voice must be heard. With teacher approval, a student may use captions or on-screen text instead.

Team member	What I will show and explain

Final check (rubric Level 3)

Level 3 = all requirements met. Level 4 = goes beyond. Your full rubric is on page 2 of your Battle Prompt.

- ☐ **Rigs to Reefs Challenge:** Clearly shows what should happen to Ellen and Elly and how it helps the ocean, people, or community.
- ☐ **Learning & Perspectives:** Uses at least 1 useful fact, idea, or perspective from Huntington Beach.
- ☐ **Design & Creativity:** 2+ purposeful features that support the idea.
- ☐ **Communication & Team Voice:** Board & NPC explain the proposal, NPC has a relevant link, tour includes every voice.

Anaheim

Reimagining the Community School

Listen first. Then write what you heard, not what you guessed.

Listen at the School



Mr. Collar [LINK: What Is a Community School?](#)

Community School Teacher Lead

Imagine this is your school. What is one thing that would make it better?



Student Leader

Student Voice Representative

What is one thing students at your school might want?



Erika

Parent · Family Perspective

Name one thing a family might need from a school.



Classroom Teacher

Classroom Teacher

Teachers can't do everything alone. Who could help?



Principal

School Leadership

Who should get a voice in changing a school?



Community School Coordinator

Connects school and community

Does a partnership start with a partner or with a need?

Look Beyond the School

Anaheim Strengths Map

Stop	One idea I got here
OCVIBE	
Disneyland Resort	
Angel Stadium	
Honda Center / Ducks	
MACC (Magnolia Agriscience)	



Carlos Hernandez [LINK: AUHSD Info](#)

Director, Community Schools & Family Engagement

What does “student voice” mean to you?

Anaheim

Pull it together before you build



MR. COLLAR · BACK AT THE SCHOOL

Before you build, make sure you know: **what** you're creating, **who** it serves, **what you learned**, and **why** it matters.

What need, strength, or opportunity are you responding to?

Who or what does it serve?

Something we learned (who or what taught us?)

A community partner who could help (and how)

Our 2 Purposeful Features

1 Feature

What it does / how it helps

2 Feature

What it does / how it helps

Sketch our build

SKETCH

Board Draft

Project Name	
Our Idea	
Who It Helps	
Why It Matters	

Our NPC

NPC name	
Purpose / what they explain	
External link (URL + why)	

Virtual Tour Plan · 3 min or less · every voice · MP4

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Team member	What I will show and explain

Final check (rubric Level 3)

Level 3 = all requirements met. Level 4 = goes beyond. Your full rubric is on page 2 of your Battle Prompt.

- ☐ **Community School Challenge:** Clearly shows how the idea helps students, families, or the school community.
- ☐ **Community Learning & Connection:** Uses Anaheim learning and names 1 community partner who could help.
- ☐ **Design & Creativity:** 2+ purposeful features that support the idea.
- ☐ **Communication & Team Voice:** Board & NPC explain the idea, NPC has a relevant link, tour includes every voice.

Fullerton

Designing a City for the Future

Listen first. Then write what you heard, not what you guessed.

Downtown & City Hall



Alex

Community Design Guide

When was Fullerton founded, and what helped create it?



Lauralyn Eschner

[LINK: All the Arts](#)

All the Arts for All the Kids

Draw an art idea that could make Downtown more fun.

SKETCH



Natalie

[LINK: City Plan](#)

City Planner

Natalie would ask, “Who needs it?” and “Why here?” Answer for one idea you have.



Marcus

Land Use Perspective

Big stores use a lot of land. What else could that land do?



Frank the Firefighter

[LINK: E-Waste](#)

Fullerton Fire Department

Why shouldn't old phones and batteries go in the regular trash?



Scott

[LINK: Transit Info](#)

Transportation Planner / Commuter

What is the "last mile"?



Mia

[LINK: Explore FC](#)

Fullerton College Student

What do college students need besides classes?



David

[LINK: History](#)

Longtime Resident · Skater

What is one place in Fullerton that should be kept? Why?

Fullerton

Pull it together before you build



JORDAN · BUILD AREA

Before you build, make sure you know: **what** you're creating, **who** it serves, **what you learned**, and **why** it matters.

What are you proposing?

Who or what does it serve?

Something we learned (who or what taught us?)

Where in Fullerton does it go?

Our 2 Purposeful Features

1 Feature

What it does / how it helps

2 Feature

What it does / how it helps

Sketch our build

SKETCH

Board Draft

Project Name	
Our Idea	
Who It Helps	
Why Fullerton	

Our NPC

NPC name	
Purpose / what they explain	
External link (URL + why)	

Virtual Tour Plan · 3 min or less · every voice · MP4

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Team member	What I will show and explain

Final check (rubric Level 3)

Level 3 = all requirements met. Level 4 = goes beyond. Your full rubric is on page 2 of your Battle Prompt.

- ☐ **Fullerton Challenge:** Responds to something learned in Fullerton and shows how it helps people or improves the city.
- ☐ **Fullerton Learning & Connection:** Uses at least 1 useful idea or piece of learning from Fullerton.
- ☐ **Design & Creativity:** 2+ purposeful features that support the idea.
- ☐ **Communication & Team Voice:** Board & NPC explain the idea, NPC has a relevant link, tour includes every voice.

Irvine

Community & Mental Wellness

Listen first. Then write what you heard, not what you guessed.

Great Park



Jamie Chen

Community Wellness Guide · Parks & Recreation

Who do you see using Great Park? What are they doing?



Maya Rodriguez

[LINK: Great Park](#)

Parks & Recreation Planner

List three things people can do at the park.



Jordan Lee

Irvine Student · Youth Perspective

Where do you feel like you belong? What makes it feel that way?



Dr. Priya Shah [LINK: Mental Health](#)

Community Wellness Professional

Name a person or place that can help when someone needs support.



Katrina Joy

Community Wellness Planner

How is Great Park different from the future Be Well OC site?

Irvine

Pull it together before you build



AMY · COMMUNITY DESIGN MENTOR

Before you build, make sure you know: **what** you're creating, **who** it serves, **what you learned**, and **why** it matters.

Who are you designing for, and what could help them thrive?

Who or what does it serve?

Something we learned (who or what taught us?)

How will people use the space?

Our 2 Purposeful Features

1 Feature

What it does / how it helps

2 Feature

What it does / how it helps

Sketch our build

SKETCH

Board Draft

Project Name	
Our Idea	
Who It Helps	
How It Helps	
Why It Matters	

Our NPC

NPC name	
Purpose / what they explain	
External link (URL + why)	

Virtual Tour Plan · 3 min or less · every voice · MP4

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Team member	What I will show and explain

Final check (rubric Level 3)

Level 3 = all requirements met. Level 4 = goes beyond. Your full rubric is on page 2 of your Battle Prompt.

- ☐ **Irvine Wellness Challenge:** Clearly shows how it helps people feel healthy, connected, supported, or like they belong.
- ☐ **Irvine Learning & Connection:** Uses at least 1 useful idea or piece of learning from Irvine.
- ☐ **Design & Creativity:** 2+ purposeful features that support the wellness idea.
- ☐ **Communication & Team Voice:** Board & NPC explain the idea, NPC has a relevant link, tour includes every voice.

Santa Ana

Civic Leadership & Local Government

Listen first. Then write what you heard, not what you guessed.

The Civic Center



Sofia [LINK: My Challenge](#)

Community Design Guide

Write the three questions Sofia wants you to ask.



City Council Member [LINK: City Council](#)

Santa Ana City Council

What does a city council member do?

Case Study: E-Bike Safety



Student E-Bike Rider [LINK: E-Bike Info](#)

Student perspective

Why does the rider like the e-bike? What worries them?



Community Member

Pedestrian perspective

Why can walking near fast bikes feel unsafe?



Transportation Planner

[LINK: OCTA Plan](#)

Public agency representative

What should you do before you propose a solution?



Civic Engagement Guide

Civic participation

Name one way young people can take part in their community.

Santa Ana

Pull it together before you build



COMMUNITY DESIGN MENTOR · BUILD AREA

Before you build, make sure you know: **what** you're creating, **who** it serves, **what you learned**, and **why** it matters.

What issue or opportunity are you trying to improve?

Who or what does it serve?

Something we learned (who or what taught us?)

Our 2 Purposeful Features

1 Feature

What it does / how it helps

2 Feature

What it does / how it helps

Sketch our build

SKETCH

Board Draft

Project Name	
The Issue or Opportunity	
Our Idea	
Who It Helps	
Why It Matters	

Our NPC

NPC name	
Purpose / what they explain	
External link (URL + why)	

Virtual Tour Plan · 3 min or less · every voice · MP4

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Team member	What I will show and explain

Final check (rubric Level 3)

Level 3 = all requirements met. Level 4 = goes beyond. Your full rubric is on page 2 of your Battle Prompt.

- ☐ **Civic Design Challenge:** Clearly responds to a community issue or opportunity and shows how it helps people.
- ☐ **Civic Learning & Connection:** Uses 1+ civic idea from Santa Ana, like listening to people, using evidence, or finding who can help.
- ☐ **Design & Creativity:** 2+ purposeful features that support the civic proposal.
- ☐ **Communication & Team Voice:** Board & NPC explain the proposal, NPC has a relevant link, tour includes every voice.

San Juan Capistrano

History, Culture & Community Identity

Listen first. Then write what you heard, not what you guessed.

Many Stories, One Place



Community Design Guide

[LINK: Local History](#)

Historic district entrance

What should you pay attention to as you explore?



Acjachemen Cultural Educator

[LINK: Acjachemen](#)

Elder

Who lived here before it was called San Juan Capistrano?

Name one way Acjachemen culture continues today.



Local Historian

[LINK: Learn More](#)

Toward the Mission

When was Mission San Juan Capistrano founded?



Historic Preservation Specialist [LINK: Preservation](#)

Mission area

What can damage historic places over time?



Community Heritage Coordinator [LINK: Heritage](#)

Historic downtown / Los Rios

What is heritage? Name one example.

Past • Present • Future

	What did we learn?
Past: What happened here?	
Present: How do people experience it today?	
Future: What should we carry forward?	

San Juan Capistrano

Pull it together before you build



COMMUNITY DESIGN MENTOR · BUILD SITE

Before you build, make sure you know: **what** you're creating, **who** it serves, **what you learned**, and **why** it matters.

What are you carrying forward?

Who or what does it serve?

Something we learned (who or what taught us?)

Our 2 Purposeful Features

1 Feature

What it does / how it helps

2 Feature

What it does / how it helps

Sketch our build

SKETCH

Board Draft

Project Name	
What We Are Carrying Forward	
Our Idea	
Who It Is For	
Why It Matters	

Our NPC

NPC name	
Purpose / what they explain	
External link (URL + why)	

Virtual Tour Plan · 3 min or less · every voice · MP4

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Team member	What I will show and explain

Final check (rubric Level 3)

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- ☐ **History, Culture & Identity Challenge:** Clearly carries forward something meaningful and shows what people could learn, experience, or remember.
- ☐ **Community Learning & Perspective:** Uses at least 1 useful idea or perspective from San Juan Capistrano.
- ☐ **Design & Creativity:** 2+ purposeful features that help people learn, gather, remember, celebrate, or connect.
- ☐ **Communication & Team Voice:** Board & NPC explain the idea, NPC has a relevant link, tour includes every voice.