

ANAHEIM

Reimagining the Community School

GRADES 3-5

TEAM OF 4

BATTLE OF THE COUNTIES



YOUR CHALLENGE

Learn from Anaheim. Then reimagine what your school could become.

BEFORE YOU BUILD:

Talk to the NPCs →

Visit community spots →

Open the resources →

Take notes

1

Build Your Vision

in Minecraft Education

Create a Community School idea that makes your school stronger.

- **2+ features** that help students, families, or the school community
- Use what you learned in Anaheim, including **1 community partner** who could help
- Make your idea easy for visitors to see

2

Add a Board

place 1+ near your build

Your Board must include:

Project Name

Our Idea

Who It Helps

Why It Matters

Need help? [How to use Boards](#)

3

Create an NPC

1+ character who explains your idea

- Give it a **name** and a **job** tied to your build
- Use dialogue to explain your idea and why it matters
- Add **1+ external link** that supports your idea

Need help? [How to create an NPC](#)

4

Record a Tour

a video walkthrough of your build

≤ 3 MIN

EVERY VOICE

MP4

- Show your build, Board, and NPC
- Explain what your team created
- Share something you learned in Anaheim
- Tell who your idea helps and why it matters

Screen recording: [Windows / PC](#) | [Chromebook](#)

Other recorders OK with teacher approval — export to MP4.



SHOW WHAT YOUR TEAM LEARNED.

Rubric on next page →

Anaheim Community School Design Rubric



TEAM SCORE

____ / 16



CRITERIA	1 Emerging	2 Developing	3 Progressing	4 Excelling	PTS
Community School Challenge Does it help?	No clear Community School idea yet.	Shows an idea, but how it helps isn't clear.	Clearly shows how the idea helps students, families, or the school community.	Shows thoughtful understanding; idea could make the school community stronger.	____ / 4
Community Learning & Connection Did Anaheim shape it?	No connection to Anaheim yet.	Mentions Anaheim, but the link to the build is unclear.	Uses Anaheim learning and names 1 community partner who could help.	Clearly shows how Anaheim learning shaped the solution.	____ / 4
Design & Creativity Is the build purposeful?	Incomplete, or purpose is hard to understand.	Some purposeful features, but they need more detail.	2+ purposeful features that support the idea.	Creative, purposeful features work together to make the idea work.	____ / 4
Communication & Team Voice Board · NPC · link · tour	Board, NPC, link, or tour missing. Team voices unclear.	Some parts done; explanation or teamwork unclear.	Board & NPC explain the idea, NPC has a relevant link, tour includes every voice .	All parts work together to explain and advocate for the idea. Everyone contributes meaningfully.	____ / 4

Level 3 = all requirements met. Level 4 = goes beyond.